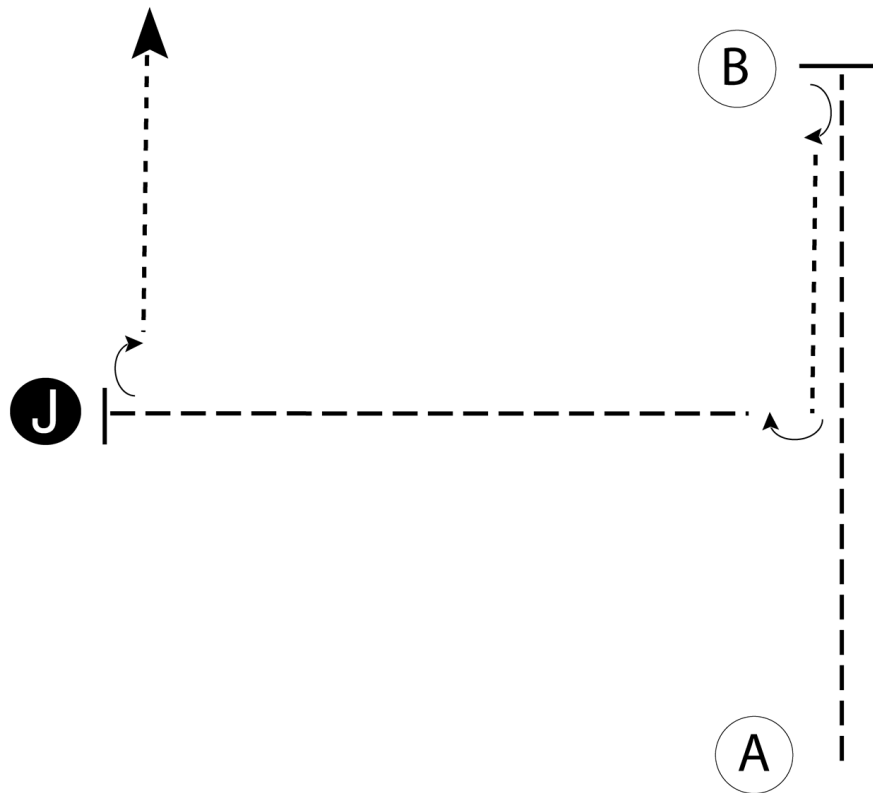


2022 MIHA SR Meet 1

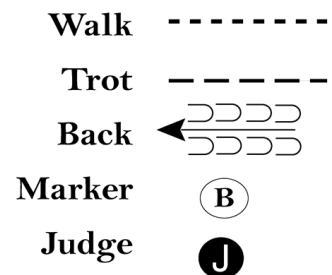
Western Showmanship

Show Date: Various



Be ready at A.

1. Trot to B.
2. Stop at B.
3. Perform a 180 degree turn.
4. Walk until even with judge. Perform a 90 degree turn.
5. Trot to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 90 degree turn.
8. Walk straight away from judge.



Follow the instructions of your ring steward.

[S/1-45]

Pattern Provided by:
Pattern Committee

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

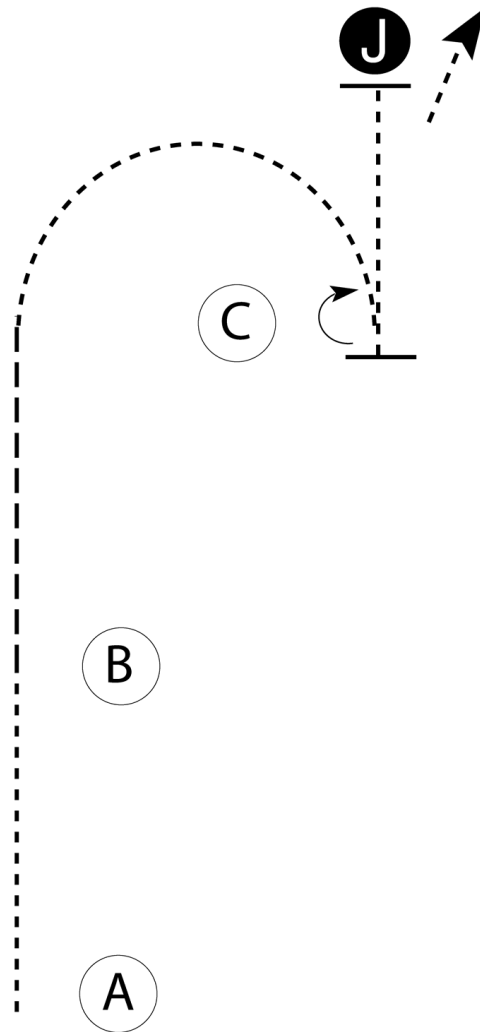
2022 MIHA SR Meet 1

Saddleseat Showmanship

Show Date: Various

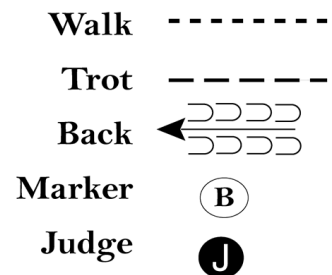
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk A to B.
2. Trot from B until even with C.
3. Walk around C.
4. Stop when even with C.
5. Turn 180 degrees.
6. Walk to judge.
7. Stop and set up for inspection.
8. When excused, walk away from judge.



Follow the instructions of your ring steward.

[S/1-40]

Pattern Provided by:
Pattern Committee

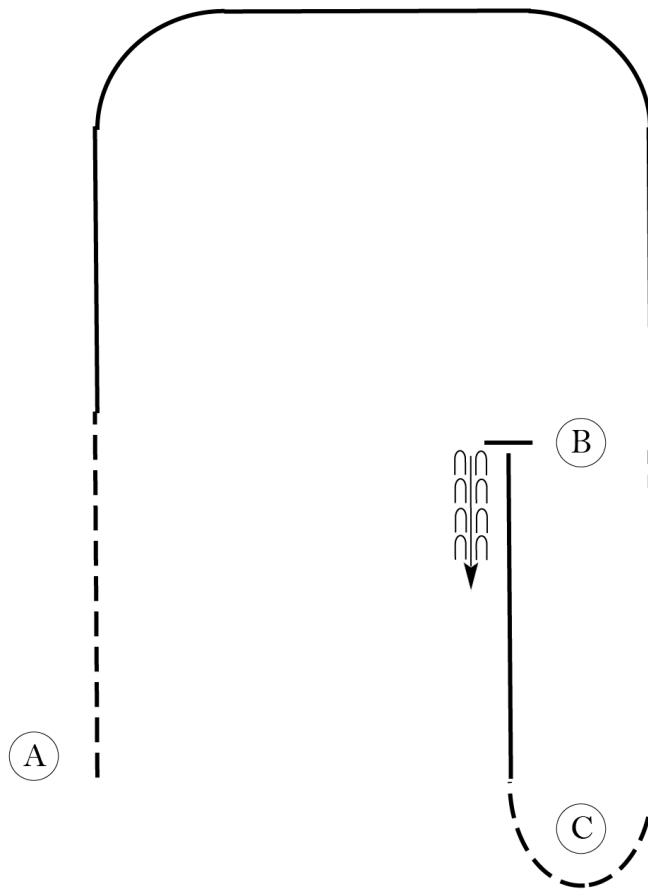
2022 MIHA SR Meet 1

Huntseat Equitation

Show Date: Various

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot on the left diagonal.
2. Canter on the right lead to B.
3. Sitting trot to and around C.
4. Canter left lead to B.
5. Stop and back.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C
Marker	⊙ B
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-107]

Pattern Provided by:
Pattern Committee

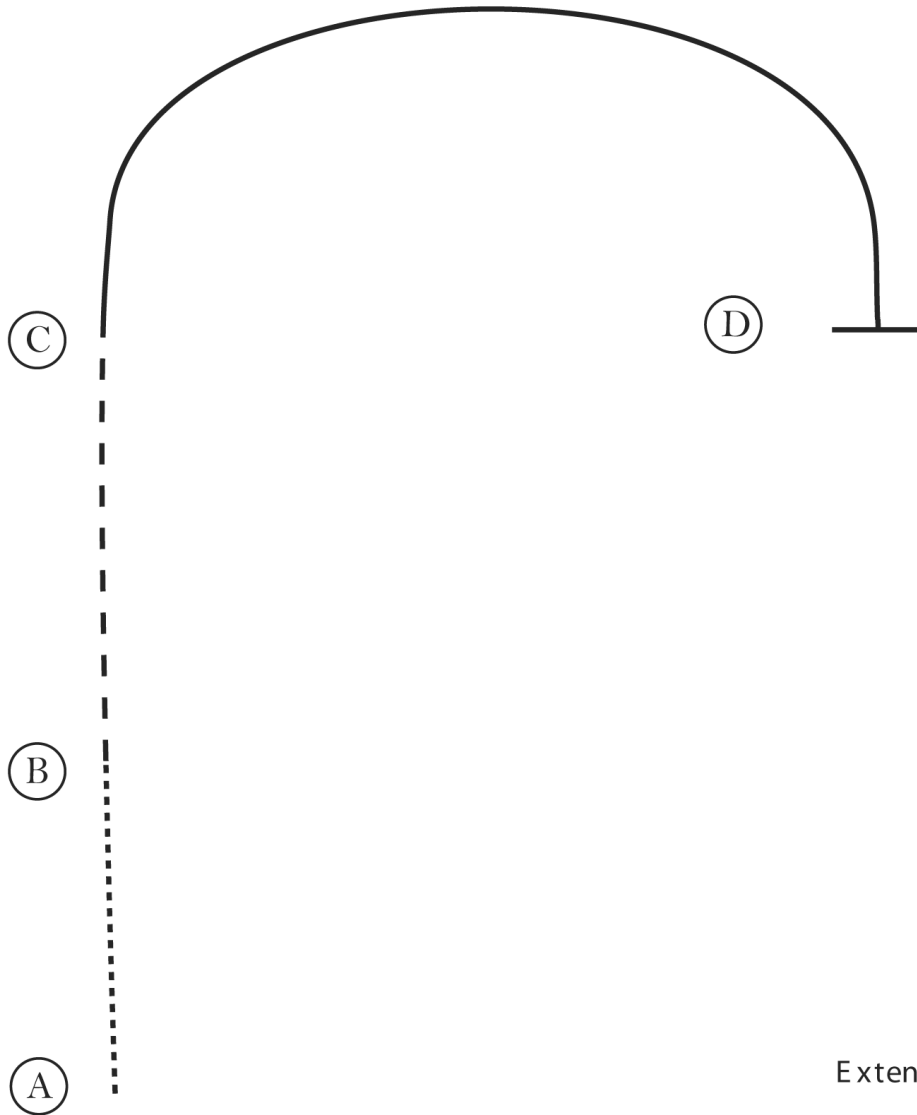
2022 MIHA SR Meet 1

Huntseat Bareback

Show Date: Various

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk A to B
2. Posting trot B to C on the left diagonal
3. At C canter on the right lead around to D
4. Stop at D

- Walk (dotted line)
- Trot - - - - - (dashed line)
- Extended Trot - - - - - (long dashed line)
- Canter _____ (solid line)
- Leg Yield ||||| (vertical bars)
- Lead Change / (diagonal lines)
- Back ←←← (curved arrows)
- Marker (B) (circle with B)
- Sidepass - - - - - (dashed line with arrowheads)

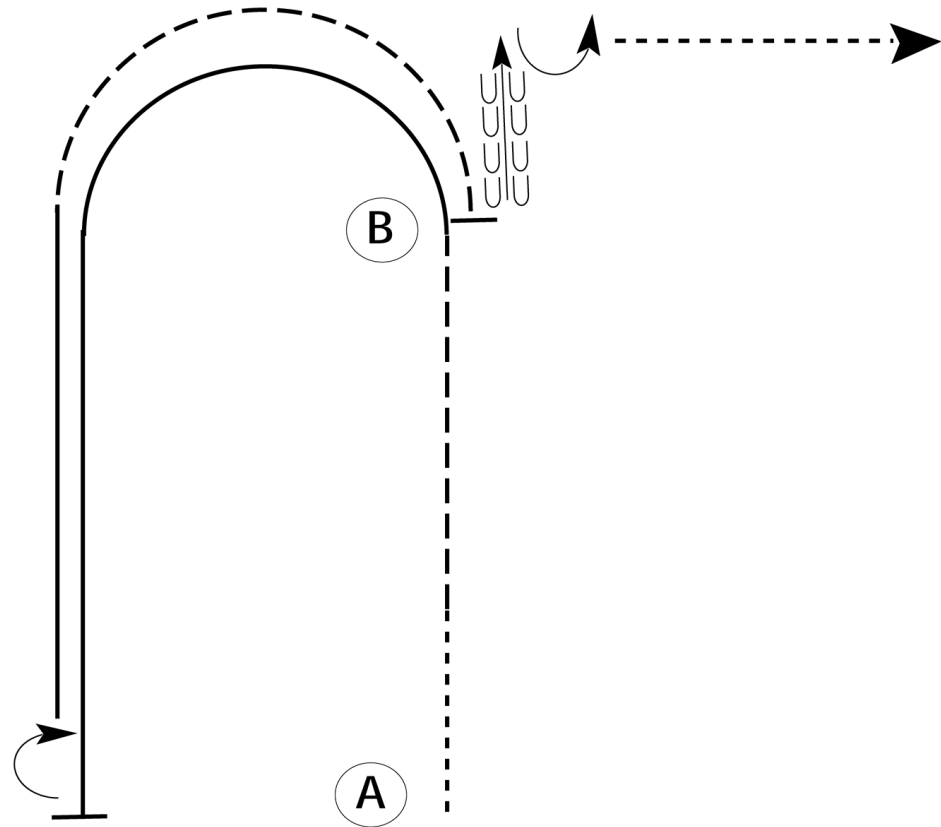
[HSE/1-12]

Pattern Provided by:
Pattern Committee

2022 MIHA SR Meet 1

Western Horsemanship

Show Date: Various



Be ready at A.

1. Walk approximately 2 horse lengths from A.
2. Jog to B.
3. Lope on the left lead in a half circle and then straight until even with A.
4. Stop and perform a 180 degree turn to the right.
5. Lope on the right lead until even with B.
6. Jog to B.
7. Stop at B and back approximately one horse length.
8. Perform a 90 degree turn to the left and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	-----
Back	←-----
Marker	ⓑ

[WH/1-84]

Pattern Provided by:
Pattern Committee

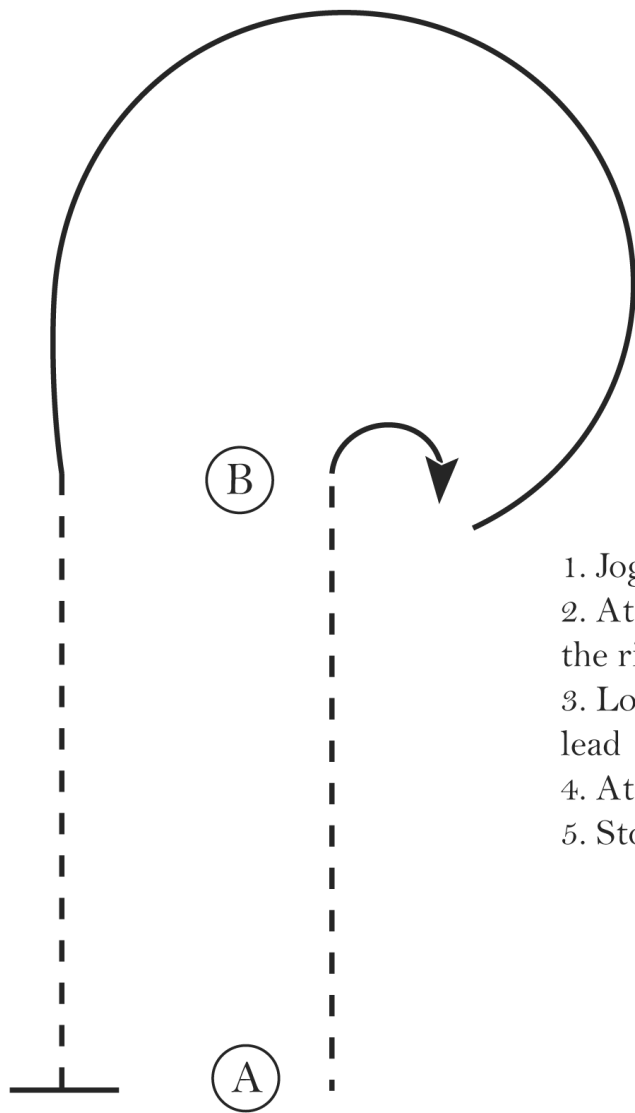
2022 MIHA SR Meet 1

Western Bareback

Show Date: Various

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



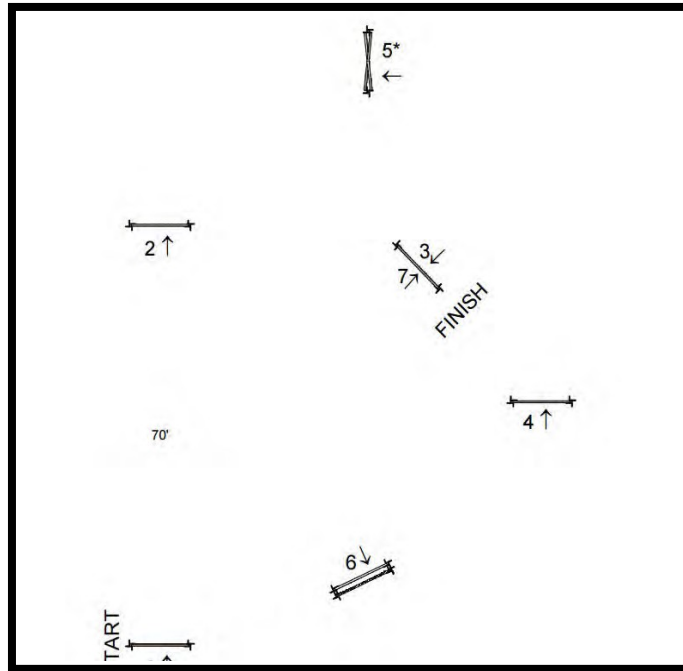
1. Jog A to B
2. At B perform a 90 degree turn to the right
3. Lope a circle around B on the left lead
4. At B jog to A
5. Stop at A.

Walk
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	⊙ (B)
Sidepass	←←←←←

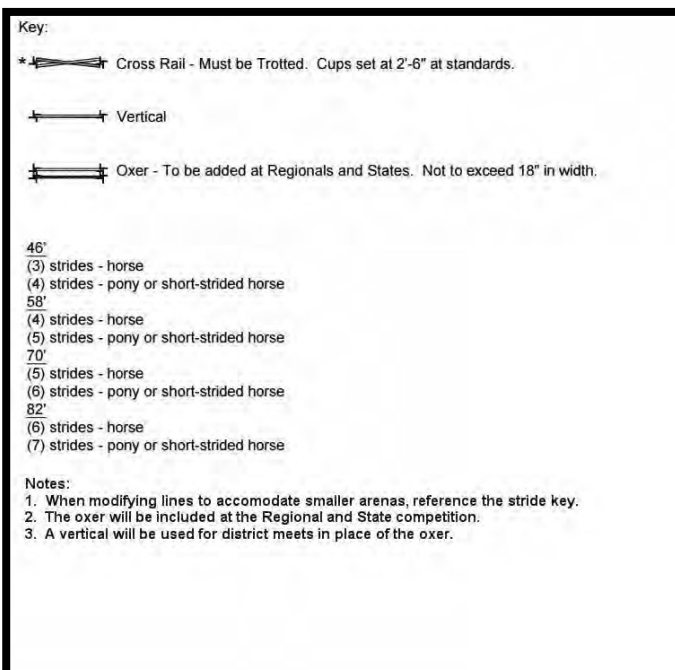
[WH/1-14]

Pattern Provided by:
Pattern Committee

Pattern # 2



Equitation Over Fences Jump Key



APPENDIX

Back #: _____

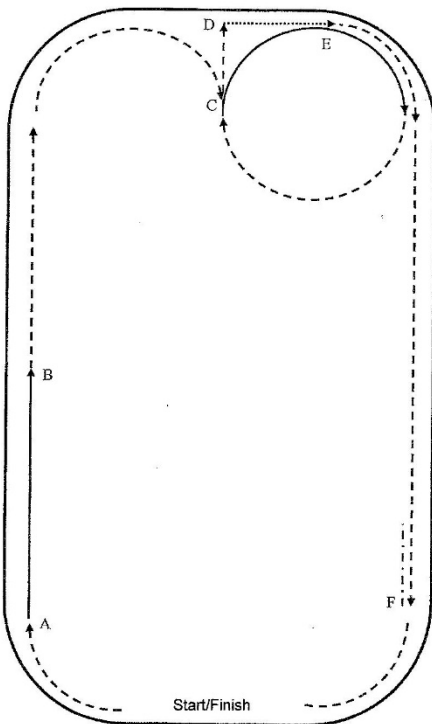
High School Saddle Seat Pattern #2

Each item to be scored from 0-10 points.

Total possible is 100 points.

(All trot work will be performed at the rising trot on the correct diagonal unless specified.)

#	Movement	Points	Score
1	From the start point, trot or second gait to point A. Halt. Canter on the left lead to point B.	10	
2	Drop down to a trot or second gait to point C as shown. Halt.	10	
3	Pivot 180 degrees and canter 1/2 circle on the right lead. Halt.	10	
4	Trot or second gait the second 1/2 circle and point D. Halt.	10	
5	Pivot right, drop your irons and walk to point E.	10	
6	Trot or second gait down your right rail to point F. Halt. Pick up your irons.	10	
7	Back 4 steps and trot or second gait to the finish point.	10	
8	Rider's position.	10	
9	Riders effective use of aids.	10	
10	Overall impression (Exhibitor presentation, accuracy of figures, suitability of horse/rider combination, ringmanship, etc.	10	
Total		100	



Exhibitors may walk or trot their horses to the center of the arena. Horses must walk or stop before starting the pattern. Begin at the center of the arena facing the left wall or fence.

1. Complete one spin to the right. Hesitate.
2. Complete one spin to the left. Hesitate.
- 3.
4. Beginning on the left lead, complete two circles to the left, with the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
5. Complete two circles to the right, with the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate that you have completed the pattern.

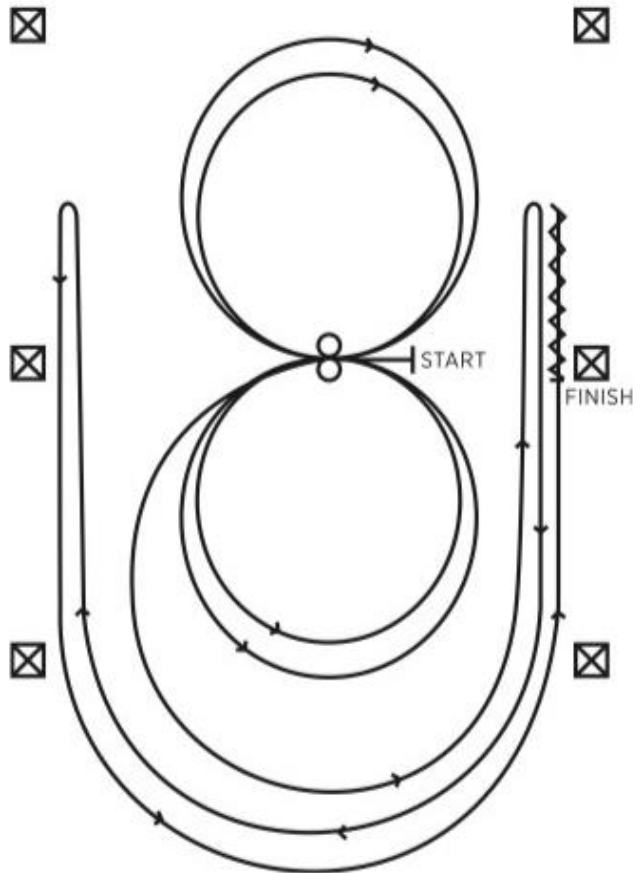
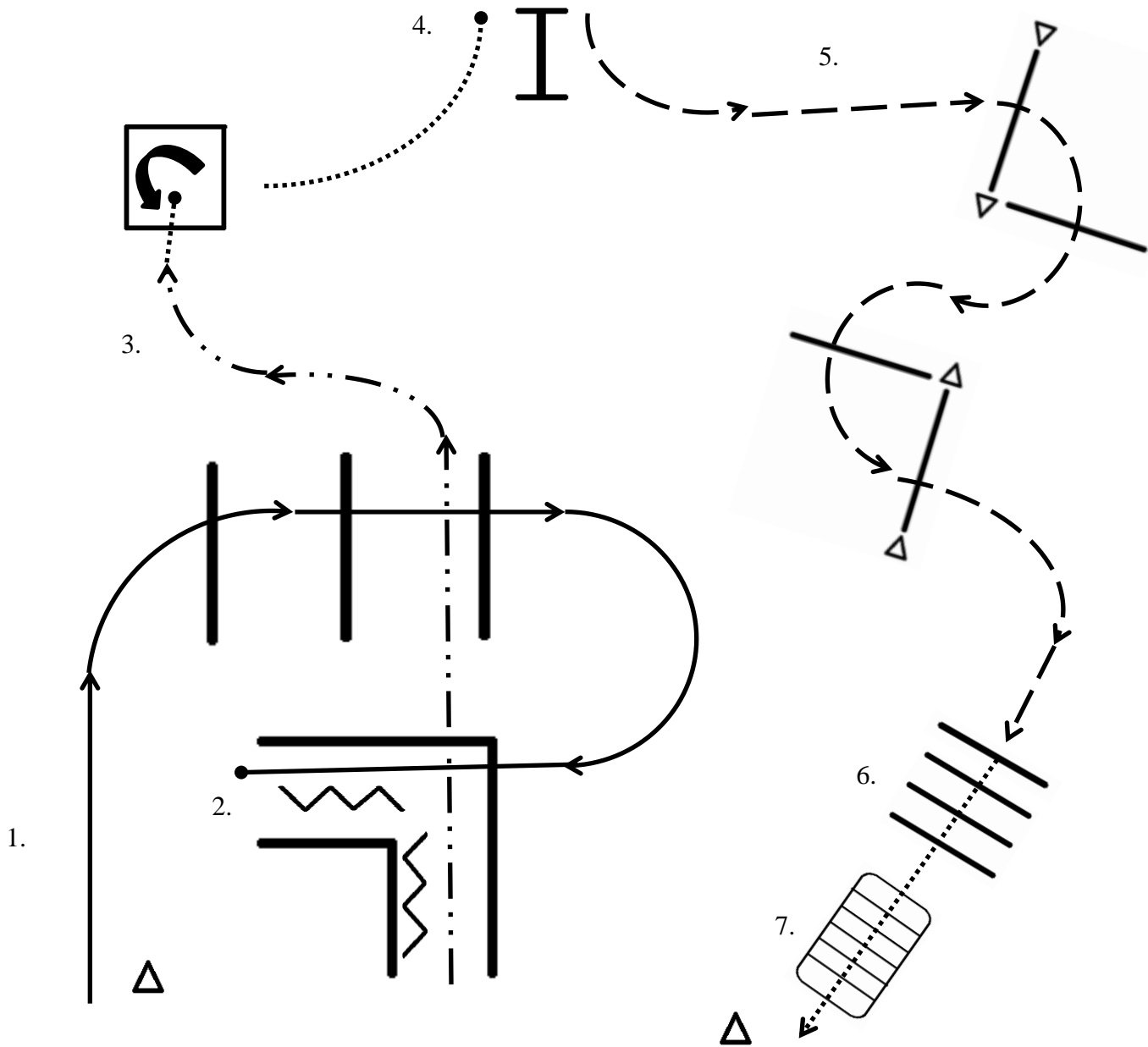


Figure 19. Reining pattern 2.

MIHA 2022 Trail Pattern #1



Be Ready at Cone

1. Lope Right lead over Poles into Chute
2. Halt, Back L
3. Extended Trot out of Chute, Walk into Box, 270° Left
4. Walk to Gate, Work Gate with Right Hand, Stepping over pole in center of gate
5. Jog Poles
6. Walk Poles
7. Walk Over Bridge

<u>Legend</u>	
Walk
Trot	-----
Extended Trot	- . - . - .
Canter	—————

*Pattern is subject to changes depending on weather and footing conditions, including line of travel between obstacles!

Pattern By: Marlana Barkow